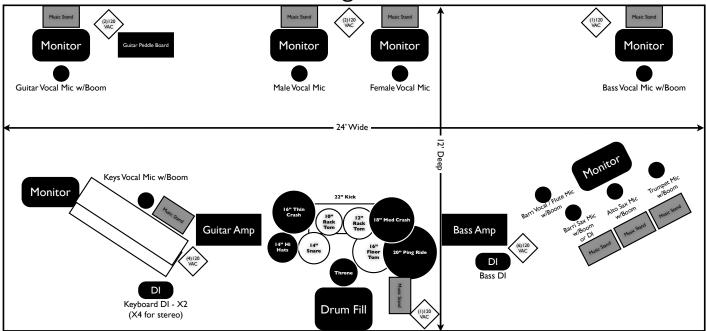
Standard Grooveline Stage Plot

Mid/Large Venue



Basic Requirements:

- (5) Monitor Mixes Minimum (7 Preferred) (Lead 1 & Lead 2 Vocal, Guitar & Bass Vocals, Keyboard & Keyboard Vocal, Drum Fill, Horns & Bari Vocal Monitor)
- 6) Vocal Mics
- 1) Guitar Amp Mic
- 3) Wind Instrument Mics
- 8) Drum Mics (Kick, Snare, Rack Tom1, Rack Tom2, Floor Tom, Hi-Hat, and Overheads)
- (3) DI (Keys, Bass) (5 If Keys Are Stereo)

Preferred Gear Specs:

Microphones:

- Wireless Shure Beta58 (Lead Vocals)
- 4) Shure Beta58 (Backup Vocals)
- 3) Shure SM57 (Horns)
- Sennheiser è906 Guitar Amp Mic
- 1) Audix D6 Kick Mic
- 1) Audix D4 Floor Tom Mic
- 2) Audix D2 Tom Mics
- 1) Shure SM57 (Snare) 2) Shure SM81 (Hi-Hat & Overhead)
- 5) Whirlwind DI with Ground Lift

Monitors:

- (5) Separate Mixes Minimum No Exceptions
- 2)15 inch/ Horn (Drum Fill & Keyboard Monitors)
- (5)15 inch/ Horn (Vocal/ Horn Monitors)

Alternative When Using IEMs:

- 7) Separate Mixes Minimum No Exceptions
- 4) IEM Transmitters
- 4) IEM Wireless Receivers
- 5) IEM Wired Receivers [(5) Wireless Receivers & (3) Transmitters Acceptable]
- 4) Ear Buds

Drum Fill (Sub Kicker)

Outboard Gear:

FOH:

Minimum 27 Channels on Mixing Desk

Channel Compression and Gating for all Channels

Sub Harmonic Synth on Kick, Toms, and Bass

Master Compression on Main Outputs

31 Band Graphic EQ on Main Outputs

(2) Digital Reverb (Vocals & Instruments, Drums)

(1) Digital Delay (Vocals & Instruments)

Talk Back Mic & Channel

Monitor:

Minimum 23 Channels on Mixing Desk

Channel Compression and Gating for all Channels

Compression / Limiting on all Outputs

31 Band Graphic EQ on all Outputs

(1) Digital Reverb

(1) Digital Delay Talk Back Mic & Channel

Channel Breakdown:

Sub1&2

1.Kick - Gate

2.Snare - Gate & Comp

3.Hi-Hat - Gate & Comp

4.Rack Tom1 - Gate & Comp

5.Rack Tom2 - Gate & Comp

6.Floor Tom - Gate & Comp

7. Overhead Left - Gate & Comp

8.Overhead Right - Gate & Comp

Sub3&4

9.Bass DI - Gate & Comp

10.Keyboard1 Left - Comp

11.Keyboard1 Right - Comp

12.Keyboard2 Left - Comp

13.Keyboard2 Right - Comp

14.Guitar Amp

Sub5&6

15.Male lead Vocal - Comp

16.Female Lead Vocal - Comp

17.Guitar Vocal - Comp

18.Bass Vocal - Comp

19. Keyboard Vocal - Comp

20.Bari Vocal - Comp

Sub7&8

21.Bari Sax - Comp

22.Alto Sax - Comp

23.Trumpet - Comp

Direct to Main Out

24.Delay Return

25.Reverb1 Left Return

26.Reverb1 Right Return

27.Reverb2 Left Return

28.Reverb2 Right Return

<u>Additional:</u>

All Necessary Cables, Extension Cords, Bus Boxes, Batteries, and Mic Stands. Cables must be properly gaffed to the stage.

Stage power must be clean 120 VAC and in excess of 15 amps in available capacity. When providing backline gear, available power must exceed equipment needs.

BackLine:

<u>Drum Kit:</u>

Complete 5 Piece Drum Kit - With Cymbals and Hardware (DW, Tama, Yamaha, Pearl, or comp.)

Specifically:

14" Hi-Hats Zildjian (all cymbals are same brand)

20" Ping Ride 16" Thin Crash

18" Med Crash

10, 12, 16 inch Toms

22" Bass Drum

All Hardware (Stands, Throne, Pedals etc.)

Guitar:

Fender Super Reverb or Equivalent

Gallien Kruger 700RB Head & Matching 4x10 Cabinet or Equivalent

<u>Keyboards:</u>

Yamaha

Korg